#### Trailer 2

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# [CLICK, AS THE RADIO STATION TURNS ON. FUZZ, FADING AWAY]

**KASS**. -this technology. Where are the touch pads? *(sigh)* Nothing about this building - no, this whole island actually! Nothing about this island makes any sense.

## [STATIC AND CLICKS AS KASS FIDDLES WITH BUTTONS, DIALS]

KASS. There sure are a lot of buttons. Doesn't seem to be doing anything though.

### [MORE CLICKS]

KASS. (wry) With my luck, one of them is big, red, and clearly labelled "do not touch", only I can't see it.

KASS. Y'know frankly, if I blow the world up, it's the fault of whoever designed this place like, really, no braille?

KASS. I mean, not that I can read braille, yet. But it would have been a good thought.

KASS. (groan) Ghosts, look at me. (laugh) Talking to a... button room. In a weird, offtech building. On an island that shouldn't exist. You know, not that I- oh, weird. What-what are these things?

# [ELECTRIC SHOCK SOUND]

KASS. (sound of pain) Ahh! Just my luck, this place hates me.

[SOUND OF KASS DROPPING THE WIRE TUBES AFTER THE SHOUT. BEAT, FOLLOWED BY A SOFT WHIRRING NOISE]

KASS. Um are you... trying to communicate?

### [WHIRRING INTENSIFIES]

KASS. Are you an AI? Well I guess it doesn't matter, really. Um, do you want me to do something with the uh... long metal tubes? If that's what they are.

#### [PAUSE]

KASS. Nothing? Alright, maybe not a sentient building.

### [ELECTRIC SHOCK SOUND]

KASS. (gasp) Okay, okay just uh! Show your code already, I don't know what you want from me!

KASS. Alright, you know what? I'm gonna try it. This won't work, but let me just-

## [TWO CLICKS, AS KASS PLUGS INTO THE STATION]

**KASS**. (gasp)...oh. Wow. I-I can... I can see. Not like with bionics but it... it's less of a see and more of a sense. I guess the station is sentient, or something.

KASS. Station? St-- how did I... is--are you telling me things?

**KASS.** It's... it's weird, it's not like you're talking to me, I just... know. They're in my head. (laughing) I guess eyes really are the windows to the soul.

KASS. On air? I'm sitting down, actually. In a chair. It's not very comfortable.

KASS. Oh, broadcasting? Um like, like video, and feeds? No, I know there's no video. How then am I...

KASS. What's radio?

[BROADCAST ENDS AS KASS PUSHES A BUTTON.]
[THEME MUSIC PLAYS]

**C.V.V.M.** Station Arcadia will begin broadcasting starting September fourth, twenty-twenty. Episodes will be released every other week on Fridays, at 8am PST. See you then.

This trailer featured Jade Virginia as Kass, and soundscaping by Becker Hoang. Make sure to follow us on Twitter and Tumblr at StationArcadia, to stay up to date with everything that's going on.